

## General ticket terms and conditions - 2019

Entitlement	General Sale (January 2019): A maximum of 4 days dead bait/ lure fishing, applied to any agreed combination of boat and bank fishing
Eligibility	Open to anyone
Availability	No more than two bookings are to be taken in any one week Booking window during general sale dates.
Price	Price per fishing day booked charged as per published list price
Concessions	None available
Transferable	Individual fishing dates only transferable upon advanced notification to and approval from Bristol Water Fisheries Onward re-sale of individual fishing dates only upon advanced notification to and approval from Bristol Water Fisheries Onward re-sale value of individual fishing dates to not exceed published Bristol Water Fisheries list price
Refunds	Individual fishing bookings refundable only by cancellation of fishing by Bristol Water Fisheries Cancellation refunds to be provided only if tickets can be resold by Bristol Water Bank permit holders must notify Bristol Water Fisheries if, for any reason, they are unable to fish from the bank on their permit date. Notification to Bristol Water Fisheries must be by phone or in store by 10am on day of permit.
Payment	Payment at point of booking confirmation only. Online Payment options: credit/debit card
Booking Window	At time of booking.
Ghillie / guide services	Ticket holders shall not provide ghillie/guide services on these tickets. Non-compliance to this condition will result in forfeit of ticket(s) without refund, and offender may be subject to potential exclusion from the fishery in accordance with the fishery enforcement policy. Please contact Woodford Lodge if you want to know about our available guide services.
Fishing and Fishery Rules	Fishing on Bristol Water Fisheries property is subject to the detailed Bristol Water Fisheries rules
Rights to modify	Bristol Water Fisheries reserves the rights to change these terms and conditions. Notification to any changes will be published on the Bristol Water Fisheries website.